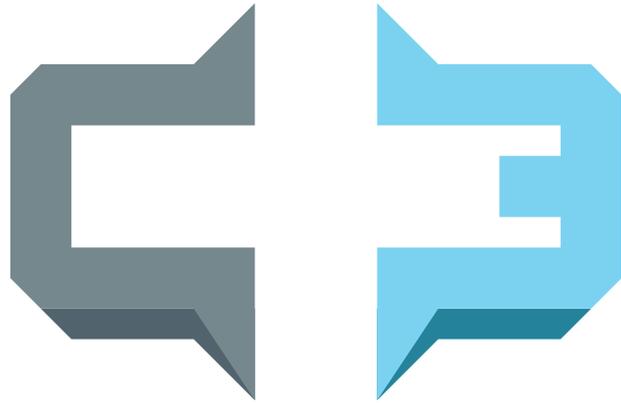




CHRIST

COMMUNITYCHURCH

2018
BRANDING STYLE GUIDE
UPDATED 2.2.18



Your brand is your public identity, what you're trusted for. And for your brand to endure, it has to be tested, redefined, managed, and expanded as markets evolve. Brands either learn or disappear.

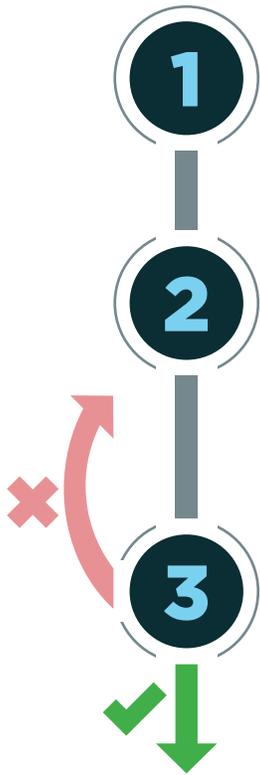
-Lisa Gansky

3	A NEW PROCEDURE
4	LOGOS
6	LOGO USAGE
9	COLORS
10	FONTS
11	AUDIO & VISUAL



A NEW PROCEDURE

As C3 continues to grow, we must refine communication by creating viable marketing solutions. This will be achieved by creating a clear order of operations for how marketing materials will be produced, approved, and finalized. The official C3 order of operations for creating marketing materials is listed below.



GET THE BALL ROLLING

If you have an idea, or want/need materials for your area of concern within C3, write down (or type) your ideas fully. Think of every aspect of what you want to happen with these materials in the future. This will help you (or someone else) in the process of actually creating these materials.

GET CREATIVE

The next step is to contact C3 Marketing Leadership (C3ML) at marketing@cccbusco.org, where you will be assigned a Creative who will bring your idea to life. The Creative then works with you on this project until you are happy with the outcome.

GET APPROVAL

When you are happy with what The Creative has done, you **MUST** send your project to the C3ML at marketing@cccbusco.org for approval. The C3ML will go over your project in order to make sure that it follows the C3 brand (see the rest of this document), and perform general quality control. If approved, you may have The Creative proceed with the production (e.g. printing). You may, however, not receive approval and be given a list of changes from the C3ML, in which case you will have to collaborate with The Creative to make the changes. Then you can resubmit your project to the C3ML for approval. **NOTE: Once you receive approval, your materials are locked-in. If any changes are made after the materials have been approved, they MUST be resubmitted for a second approval.**

LOGOS



PRIMARY LOGO (VERTICAL)

This version is preferred overall. Use on darker backgrounds, DO NOT use on lighter backgrounds. NEVER change or manipulate any of the color or graphic aspects of this logo.



PRIMARY LOGO (HORIZONTAL)

When the vertical version is not appropriate for a given space, use this version. Use on darker backgrounds, DO NOT use on lighter backgrounds. NEVER change or manipulate any of the color or graphic aspects of this logo.



SECONDARY LOGO (VERTICAL)

Use on lighter backgrounds, DO NOT use on darker backgrounds. NEVER change or manipulate any of the color or graphic aspects of this logo.



SECONDARY LOGO (HORIZONTAL)

When the vertical version is not appropriate for a given space, use this version. Use on lighter backgrounds, DO NOT use on darker backgrounds. NEVER change or manipulate any of the color or graphic aspects of this logo.



LOGOS (CONTINUED)



REVERSED LOGO (VERTICAL)

This version should be used only in situations where the full color logos won't work. Use on darker backgrounds, DO NOT use on lighter backgrounds. NEVER change or manipulate any of the color or graphic aspects of this logo.



REVERSED LOGO (HORIZONTAL)

This version should be used only in situations where the full color logos won't work. Use on darker backgrounds, DO NOT use on lighter backgrounds. NEVER change or manipulate any of the color or graphic aspects of this logo.



ONE-COLOR LOGO (VERTICAL)

This version should be used only in situations where the full color logos won't work. The color of this version can vary in color to work with the background-color. NEVER change or manipulate any of the graphic aspects of this logo. This version is meant to always be ONE color, NEVER multiple. See pg.8 for examples on how to use this logo.



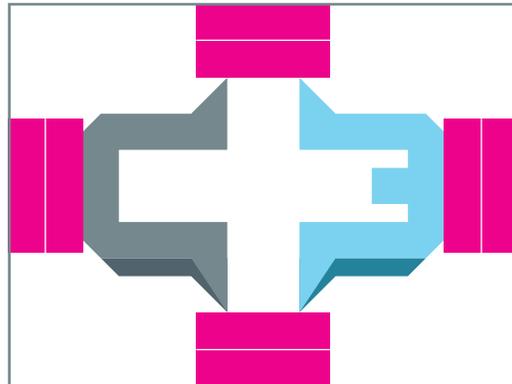
ONE-COLOR LOGO (HORIZONTAL)

This version should be used only in situations where the full color logos won't work. The color of this version can vary in color to work with the background-color. NEVER change or manipulate any of the graphic aspects of this logo. This version is meant to always be ONE color, NEVER multiple. See pg.8 for examples on how to use this logo.



LOGO USAGE

The C3 logo is comprised of two parts: the C3 icon, and the text. The icon can be used independently of the text. However, the text should NEVER be used independently from the icon. When placing content around the logo, ALWAYS leave two widths of the “I” in “CHRIST” around the logo (See rectangle around logo below).



ABSOLUTELY NO CONTENT COMES WITHIN THE BOX!



ABSOLUTELY NO CONTENT COMES WITHIN THE BOX!



ABSOLUTELY NO CONTENT COMES WITHIN THE BOX!

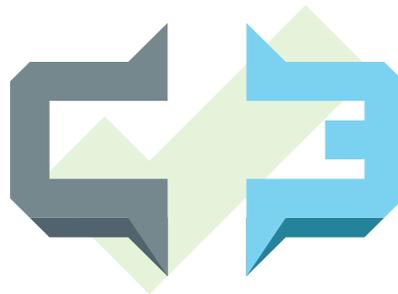


LOGO USAGE (CONTINUED)

Below are a few rules to follow when using the C3 logo. These rules are to be followed with NO EXCEPTIONS.



FULL LOGO INTACT



C3 ICON WITHOUT TEXT



NEVER USE THE TEXT FROM THE LOGO ON ITS OWN



NEVER CHANGE THE COLORS OF THE LOGO



NEVER STRETCH THE LOGO



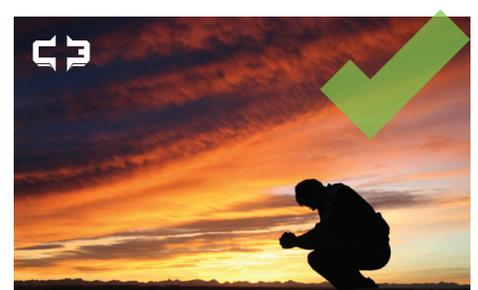
NEVER SQUISH THE LOGO



NEVER ROTATE THE LOGO



NEVER USE A LOGO VERSION IN IMPROPER SITUATIONS WHICH COMPROMISES THE READABILITY OF THE LOGO



WHEN PLACING THE LOGO OVER A PHOTO, ONLY USE THE REVERSED OR ONE COLOR LOGO



LOGO USAGE (CONTINUED)

The goal is that the C3 icon becomes recognizable enough that the words below it are not necessary. Use the Primary or Secondary Logo's icon wherever possible. However, in situations where those are not viable options, the One-Color Logo is a great and, at that point, the only option. Below are a few examples of how the One-Color Logo version can be used in relation to the background. This logo version is not limited to the colors below, it can be used in any color situation. However, caution should be used when pairing colors with the logo.

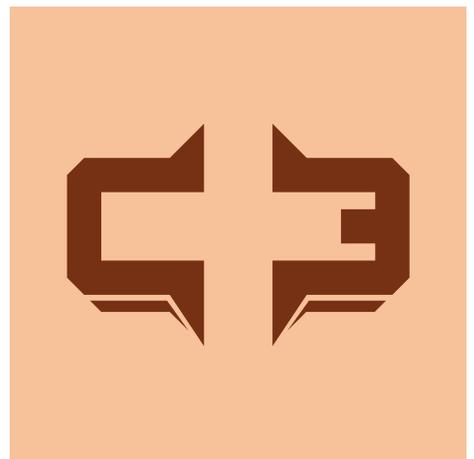
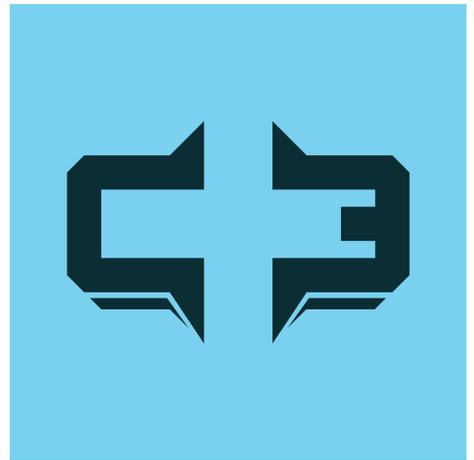
Darker Logo (Low Contrast)



Lighter Logo (Low Contrast)



High Contrast



COLORS

The C3 colors are set up so that every lighter color is paired with a darker color in the same spectrum (and vice versa). The usable color palate is not limited to the below colors. However, if additional colors are used, be sure to pair it with a darker or lighter color in the same spectrum. CAUTION should always be used when creating new color palates. Questions to ask yourself: “Do these colors work well together?”, “Will type be readable on these colors?”, etc. NOTE: NEVER CHANGE COLORS OF THE LOGO (With the exception of the One-Color version, which remains only ONE color that can change based upon the use).

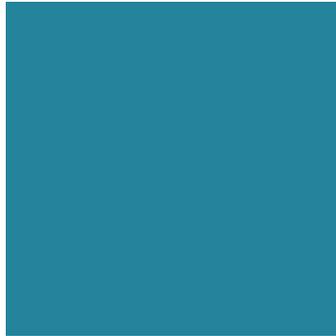
PRIMARY COLORS

SECONDARY COLORS



CMYK
46-0-3-0

HEX
#7CD1EE



CMYK
81-36-31-3

HEX
#53656D



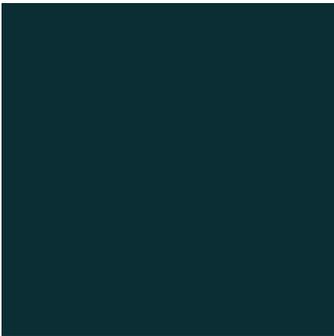
CMYK
2-27-38-0

HEX
#F6C19C



CMYK
9-58-97-0

HEX
#E28129



CMYK
92-64-59-60

HEX
#052E35



CMYK
87-67-62-74

HEX
#061D22



CMYK
24-62-86-9

HEX
#B56D3B



CMYK
33-82-100-40

HEX
#773317



CMYK
58-38-39-5

HEX
#74878C



CMYK
70-51-46-19

HEX
#53656D



CMYK
63-0-100-0

HEX
#6ABD45



CMYK
90-40-89-41

HEX
#015332



FONTS

The primary font for C3 is the “Gotham” family (Sans-Serif). The secondary fonts are “Hels serif” (Serif), and “Funkydori” (Script). Multiple fonts within the Gotham family can be used at the same time (Example: “Gotham-Light” “Gotham-Bold” etc.). NEVER use more than one font outside of Gotham in a single project (Examples: Gotham+Hels serif, or Gotham+Funkydori). NEVER USE ANY FONTS OUTSIDE OF THE BRANDING (however, some exceptions can be made when dealing with holidays/special occasions). NEVER SQUISH, STRETCH, OR DISTORT THE FONTS IN ANY WAY.

SANS-SERIF

GOTHAM ULTRA

GOTHAM BLACK

GOTHAM BOLD

GOTHAM BOOK

GOTHAM LIGHT

GOTHAM EXTRALIGHT

GOTHAM XNARROW

SERIF

HELSE RIF BOLD

HELSE RIF MEDIUM

HELSE RIF BOOK

HELSE RIF LIGHT

SCRIPT

Funkydori

(NEVER USE FUNKYDORI IN ALL CAPS)



AUDIO & VISUAL

As C3 grows, change is inevitable in order to stay relevant and to be as efficient as possible. Some of the changes that will occur with this branding update are listed below. C3 could not have gotten to the point that it has without the help of all of the volunteers who have contributed in the past few years, for which all of C3 is thankful. These changes below will help C3 move to the next level, in order to continue reaching out for the Kingdom.



PROPRESENTER WILL BE THE NEW SOFTWARE RUNNING THE BIG-SCREEN

This change will greatly improve the overall experience by streamlining the process of putting the service together. It will also be handled on our new **Macbook Pro**, which will increase the reliability of the system. The visual operators station will now be back in the sound booth.

In order to maintain consistency with the visual aspect of the services, the slides for the music and sermon will be **pre-created** for the visual operator.

All scheduling will be handled through **Planning Center** (download the app, or access online)

